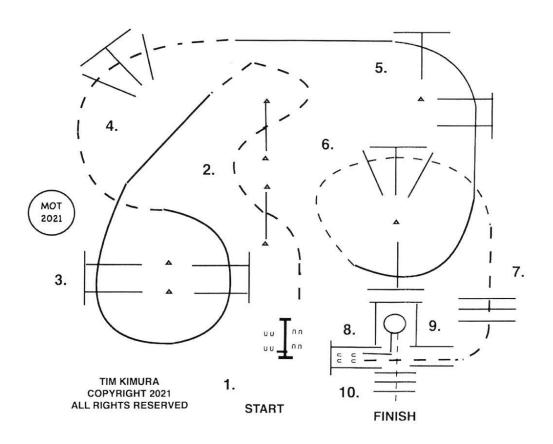
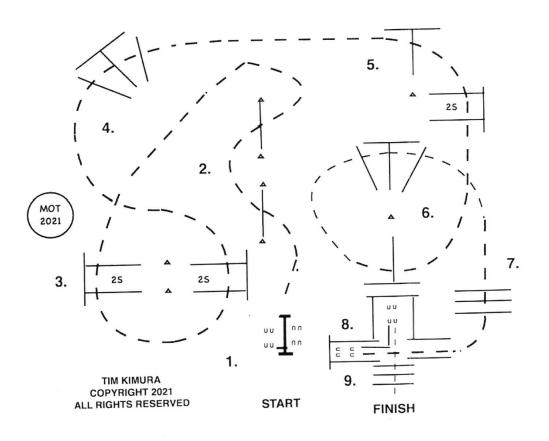
### Trail (All breed, L1 Open, L1 Amateur)



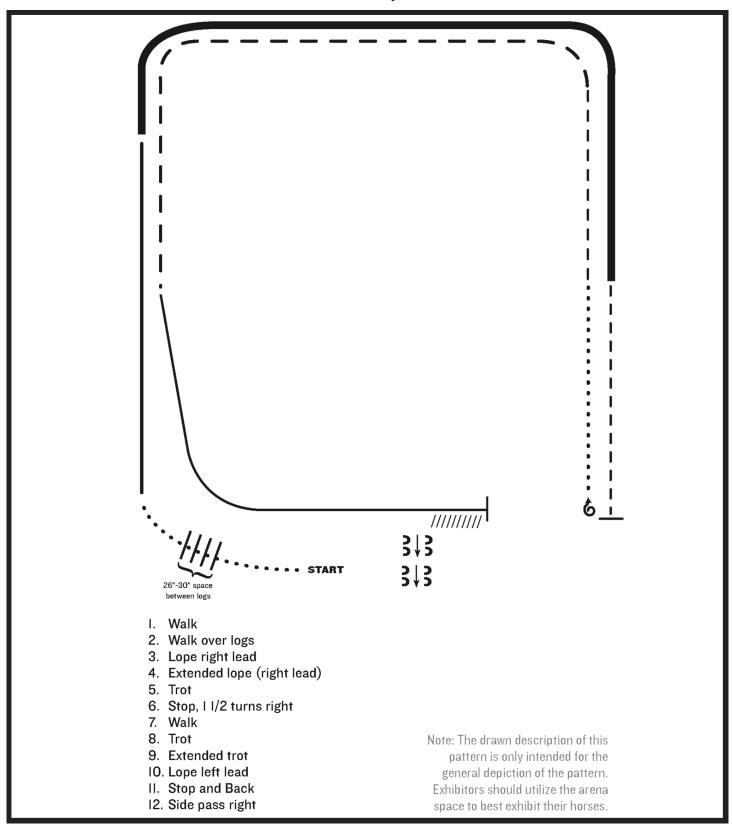
- 1. Open gate left hand.
- 2. Jog through serpentine, jog over poles.
- 3. Lope over poles Left lead
- 4. Break to the jog, jog over the poles.
- 5. Lope over poles Right lead.
- 6. Lope over poles right lead.
- 7. Break to jog. Jog over poles.
- 8. Jog into chute, stop and back into box.
- 9. Execute a 360 turn to the right.
- 10. Walk out box, walk over poles.

#### Trail (In Hand)

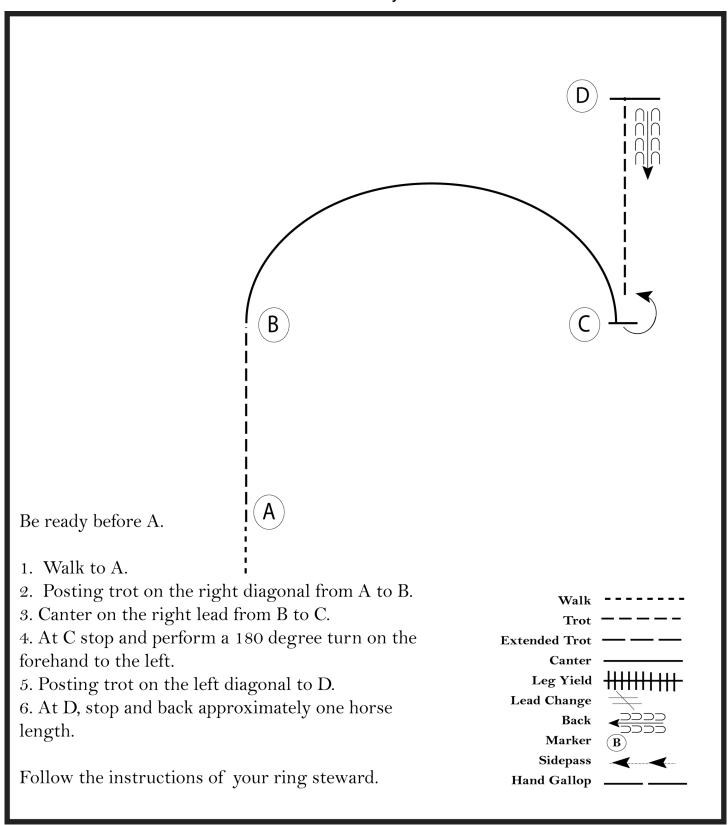


- 1. Open gate left hand.
- 2. Jog through serpentine, jog over poles.
- 3. Jog over poles.
- 4. Jog over poles.
- 5. Jog over poles.
- 6. Jog over poles.
- 7. Jog over poles.
- 8. Jog into Chute, stop and back into box.
- 9. Walk out box, walk over poles.

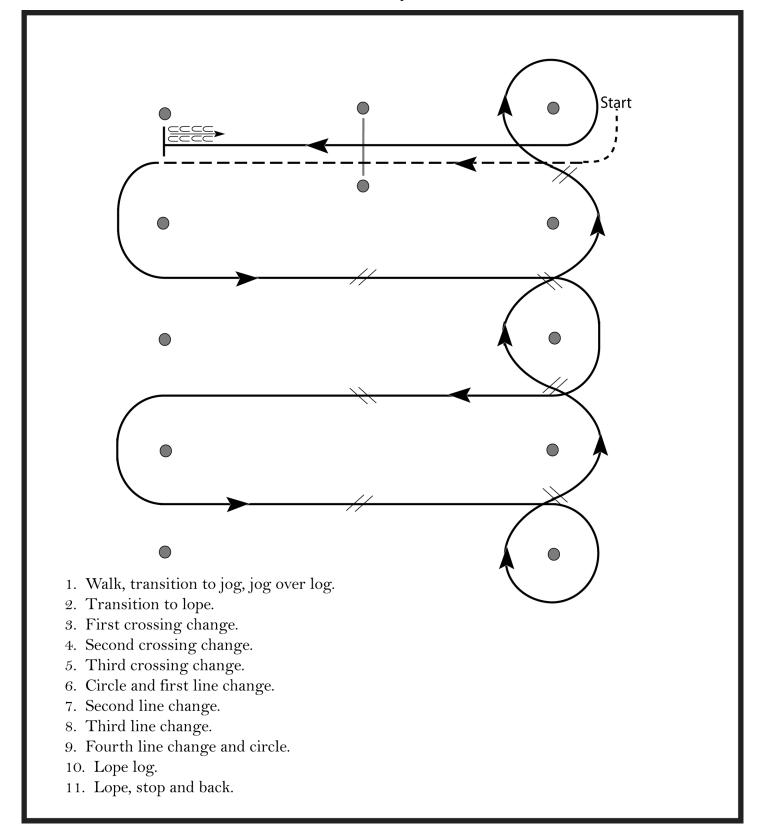
#### Ranch Riding (All breed, L1 Open, L1 Amateur)



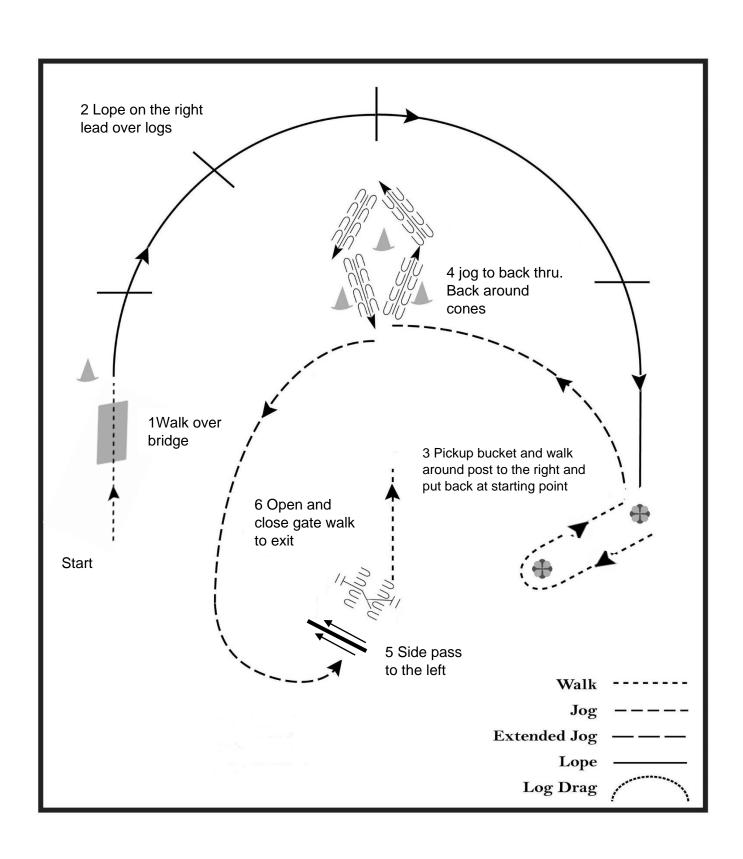
#### **Hunt Seat Equitation (All breed, L1 Amateur)**



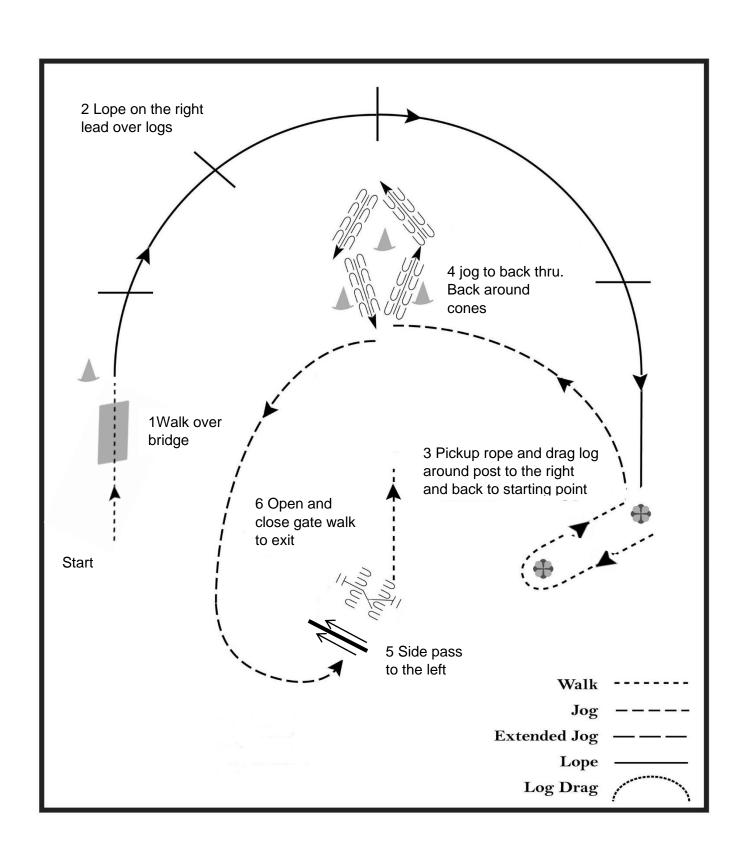
### Western Riding (All Breed, Open, Amateur)



#### Ranch Trail (All breed, Youth



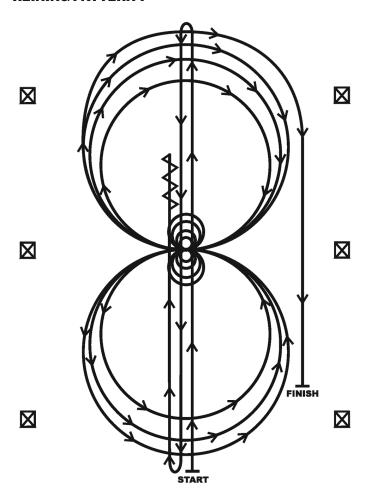
#### Ranch Trail (Open, Amateur)



#### Reining (All breed, Amateur)

Show Date: 3-5 june 2022

#### **REINING PATTERN 7**

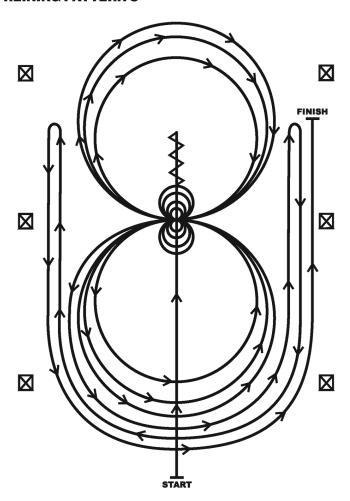


- Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
- Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
- 3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
- 4. Complete four spins to the right. Hesitate.
- Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
- Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
- Complete three circles to the left: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
- 8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

#### Reining (Youth, Open)

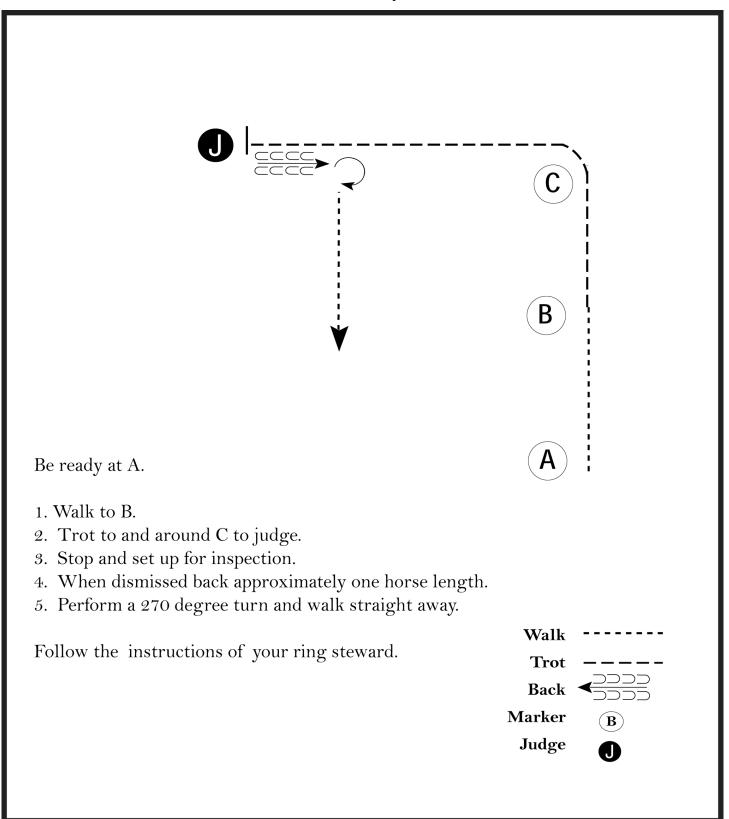
Show Date: 3-5 june 2022

#### **REINING PATTERN 9**

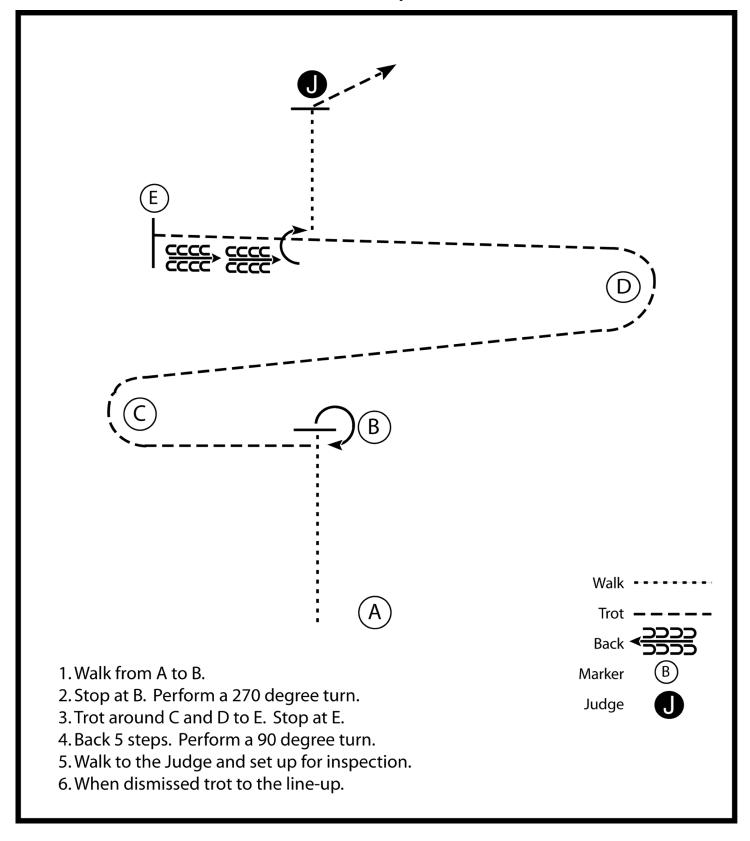


- Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
- 2. Complete four spins to the right. Hesitate.
- 3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

#### Showmanship (All breed, L1 Amateur, L1 Youth)

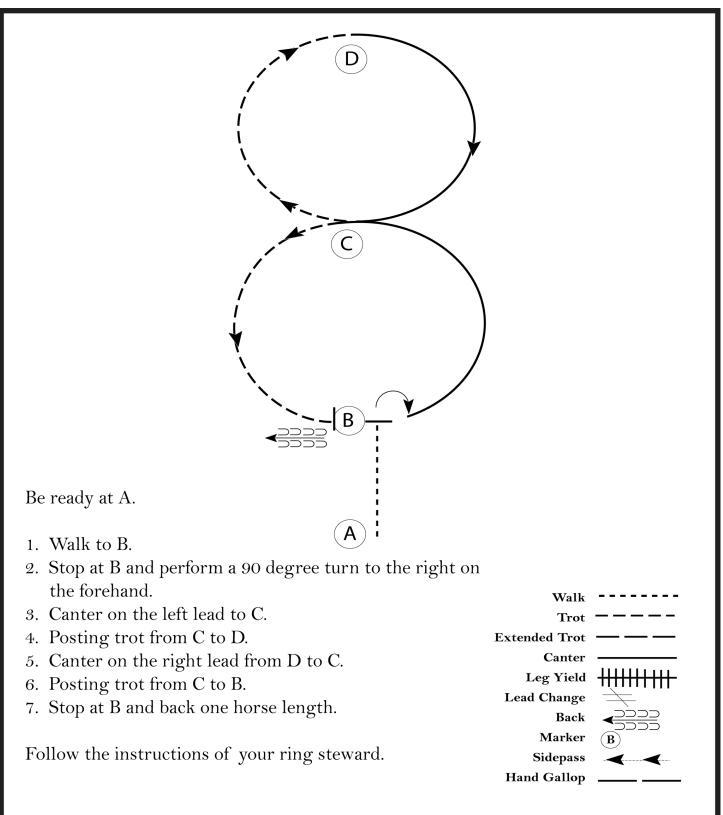


#### **Showmanship (Amateur, Youth, Select)**



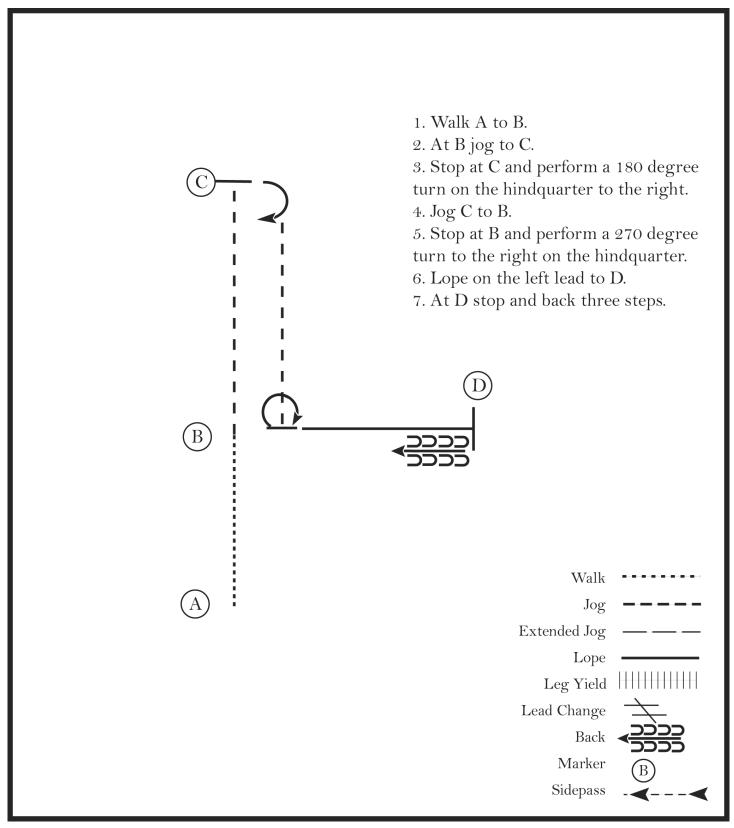
#### **Hunt Seat Equitation (L1 Youth, Amateur, Select, Youth)**

Show Date: 3-5 june 2022

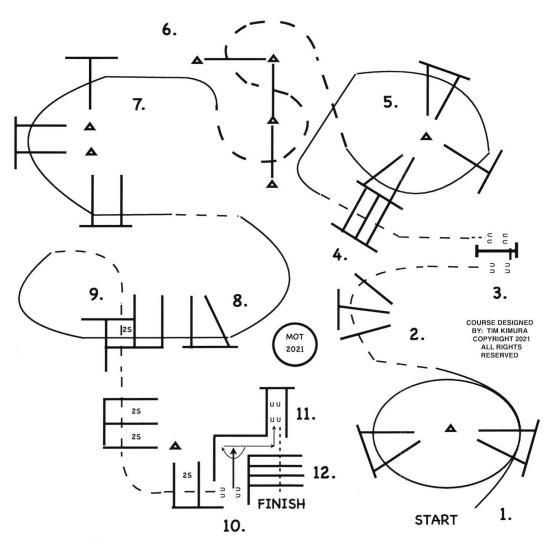


#### Pattern Provided by:

#### Western Horsemanship (All Breed, L1 Amateur, L1 Youth)

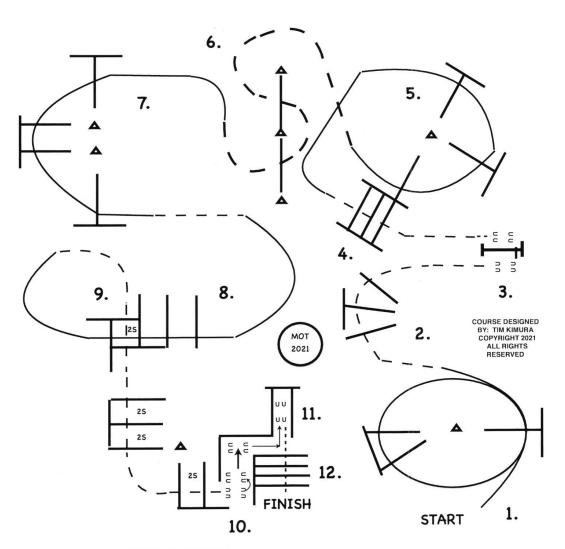


#### Trail (Open, Amateur, Select)



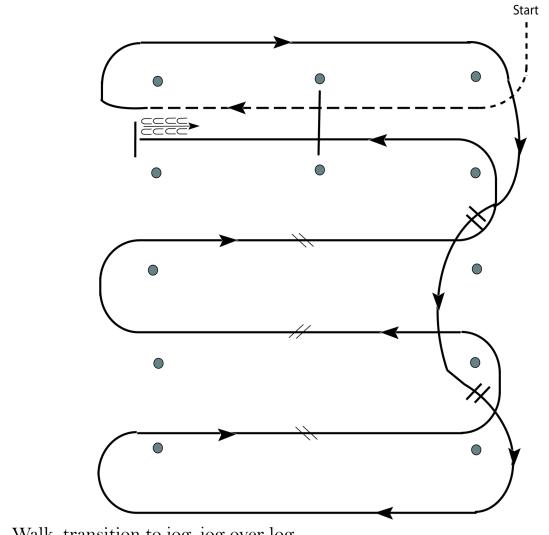
- 1. LOPE OVER POLES (LEFT LEAD).
- 2. JOG OVER POLES, JOG UP TO GATE.
- 3. WORK GATE (LEFT HAND).
- 4. JOG OVER POLES.
- 5. LOPE OVER POLES (RIGHT LEAD).
- 6. JOG THROUGH SERPENTINE, JOG OVER POLES.
- 7. LOPE OVER POLES (LEFT LEAD).
- 8. BREAK TO THE JOG, THEN
  - LOPE OVER POLES (RIGHT LEAD).
- 9. JOG THROUGH BOX, JOG OVER POLES.
- 10. STOP BETWEEN POLES, SIDE PASS LEFT, DO A 1/2 TURN RIGHT.
- 11. BACK BETWEEN POLES, BACK AROUND CORNER.
- 12. WALK OUT CHUTE, WALK OVER POLES.

#### Trail (L1 Youth, Youth)



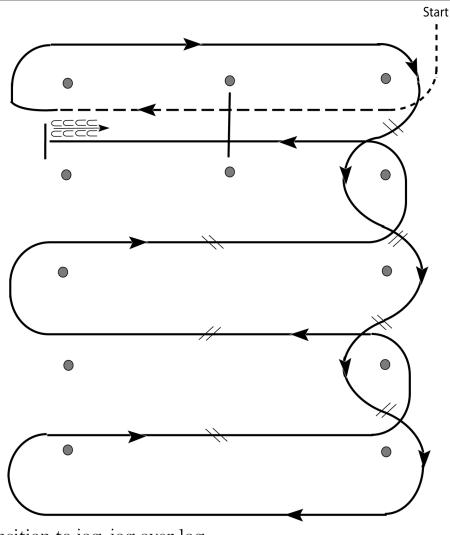
- 1. LOPE OVER POLES (LEFT LEAD).
- 2. JOG OVER POLES, JOG UP TO GATE.
- 3. WORK GATE (LEFT HAND).
- 4. JOG OVER POLES.
- 5. LOPE OVER POLES (RIGHT LEAD).
- 6. JOG THROUGH SERPENTINE, JOG OVER POLES.
- 7. LOPE OVER POLES (LEFT LEAD).
- 8. BREAK TO THE JOG, THEN LOPE OVER POLES (RIGHT LEAD).
- 9. JOG THROUGH BOX, JOG OVER POLES.
- STOP BETWEEN POLES, TURN 180 LEFT, SIDE PASS RIGHT.
  BACK BETWEEN POLES, BACK AROUND CORNER.
- 12. WALK OUT CHUTE, WALK OVER POLES.

#### Western Riding (L1 Open, L1 Amateur, L1 Youth)



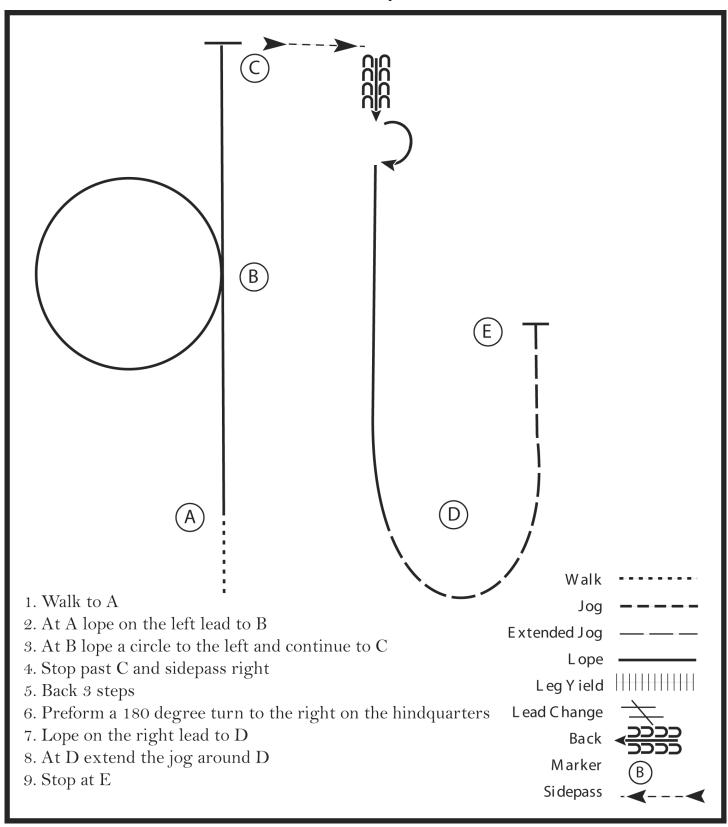
- 1. Walk, transition to jog, jog over log.
- 2. Transition to right lead and lope around end.
- 3. First line change.
- 4. Second line change. Lope around end of arena.
- 5. First crossing change.
- 6. Second crossing change.
- 7. Third crossing change.
- 8. Lope over log.
- 9. Lope, stop and back.

#### **Western Riding (Youth)**



- 1. Walk, transition to jog, jog over log.
- 2. Transition to right.
- 3. First line change.
- 4. Second line change.
- 5. Third line change.
- 6. Fourth line change.
- 7. First crossing change.
- 8. Second crossing change.
- 9. Third crossing change.
- 10. Lope over log.
- 11. Lope, stop and back.

#### Western Horsemanship (Amateur, Youth, Select Amateur)



### Ranch Riding (L1 Youth, Open, Amateur, Youth)

