

Hohenzollern Classic

2016

Cow Horse Cup Südwest
Ranch Horse Cup Südwest
23./24. Juli 2016
Hechingen

Aufgabenheft



Zeitplan
Hohenzollern Classic

Samstag, 23. Juli 2016

- 13.00 Uhr Rasseoffene Reining / Ranch Riding
Open/Amateur (Klassen 134/234/143/243)
- 14.00 Uhr AQHA/RO **VRH** Ranch Cutting
Open/Amateur/Einsteiger
- 16.00 Uhr AQHA/RO **VRH** Ranch Reining
Open/Amateur/Einsteiger
- 17.30 Uhr AQHA/RO Working Cow Horse
Open/Amateur

Sonntag, 24. Juli 2016

- 07.30 Uhr AQHA/RO **VRH** Ranch Trail/Ranch Riding
Einsteiger/Open/Amateur
- 11.30 Uhr AQHA/RO Cutting
Open/Amateur
- 14.00 Uhr AQHA/RO **VRH** Ranch Cow Work
Open/Amateur/Einsteiger
- 15.30 Uhr AQHA/RO **VRH** Ranch Conformation
Open/Amateur/Einsteiger



Teilnehmerliste

Hohenzollern Classic

1	Donuts Tin Lhizzy	Oberdorfer; Karin
2	MTF Tuffy Tucker Chex	Braun; Ilona
3	Sugars Olena Ice Man	Frey; Ernst Peter
4	Cowboys Little Dun	Bartmann; Maik
5	A Roosters Wrangler	Bartmann; Maik
6	Smart Little Theo	Bartmann; Katrin
7	LM Docs Cayenne	Maier; Miriam
8	Us Hollywood Skeets	Schnepf; Frank
9	Miss Bueno San Tari	Harr; Anja
10	Jokers Luna	Hoffmann; Lucca Josephina
11	BMS Mia Starlight	Bossert; Juergen
12	Haidas Cutter Lynx	Turge; Doerte
15	Yukon	Gabriel; Tina
16	Billy Bob	Krings; Ralf
18	Cromed Gold	Spitzenberger; Meiko
19	GB Naomy Jac	Randecker; Johanna
20	Freckles Cody Twist	Reichert; Simone
21	Nu Bar Olena	Schuermann; Theodor
22	Shiney Bud	Schuermann; Alexandra
23	Footworks Surprise	Krause; Lothar
24	SL Custom Starlight	Unfug; Diana
25	Amazing Sugar Star	Hildenbrand; Thomas
26	Peptos Lil Macy	Brasche; Sabine
27	Chicago Train	Randecker; Dieter
28	Justa Little Slipper	Bate; Sylvia G
30	Olenas Cielo Pepper	Sattler; Patrick
31	Silent Little Lynx	Siegle; Rolf
32	Skips Hunting Hawk	Biesalski; Bettina
33	Tivios Poco Booker	Weber; Andre
34	Pocos Rebel Son	Weber; Karina
35	Shaken To The Music	Weber; Mirjam
36	Little Blue Tutu	Endress; Sofia
37	Chico Bob Chex	Mueller; Jurgen
38	Nurse Wendy	Holm; Ute
39	Boonlight Fishn	Holm; Ute
40	This Peptos Cat	Holm; Ute
41	Cat Called Dana	Holm; Ute
42	Seven X Peppy	Finzel; Nicole
43	Smart Scooter Cat	Josten; Selina Elara
44	Grand Peppy Stardust	Sprunck; Barbara
45	Pesto In Blue Jeans	Trixner; Peter
46	GB Caramel Fluke	Kerger; Stefanie
47	PQH Look Im Red	Pfeiffer; Uwe

Ranch Horse Cup Sponsoren

ernst + könig
Wir bewegen Baden

SULZBERGER
PFERDEBOXEN

Steffen
- SADDLEREI -
Würtz



SoftArt®
Vegetabilleder
vegetable tanned leathers



Cowboy Headquarters

GmbH

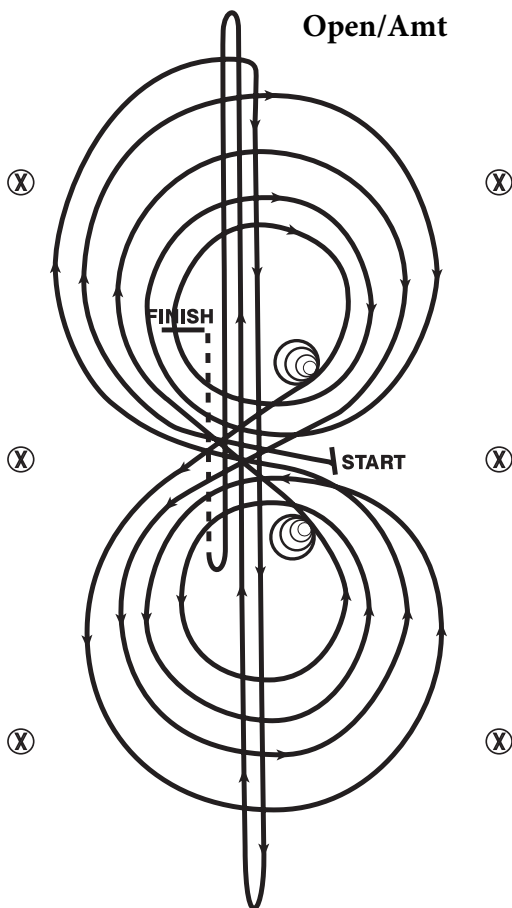
Western Wear, Saddle & Tack

Groß,- u. Einzelhandel, Import



DQHA

Baden-Württemberg

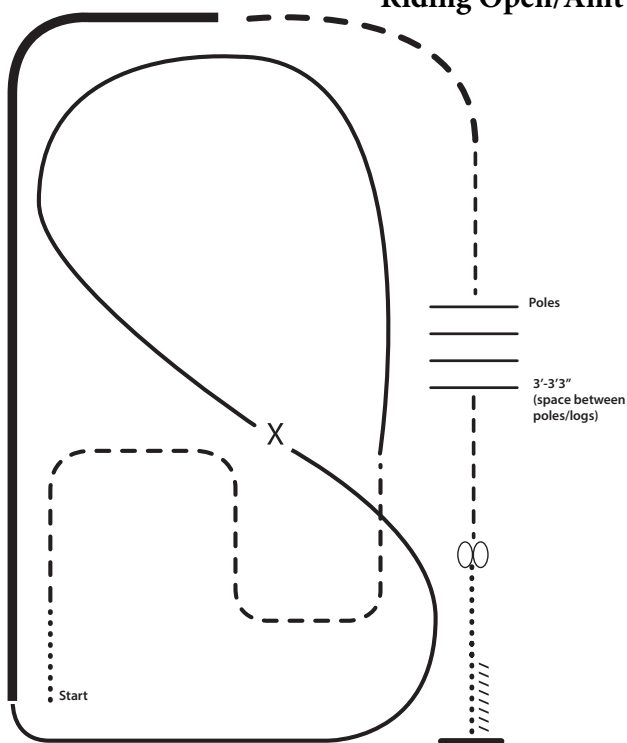


Horse must walk or stop prior to starting pattern.

Beginning at the center of the arena facing the left wall or fence.

- 1.** Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
- 2.** Complete four spins to the right. Hesitate.
- 3.** Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
- 4.** Complete four spins to the left. Hesitate.
- 5.** Beginning on the right lead, run a large fast circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena.
- 6.** Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback - no hesitation.
- 7.** Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
- 8.** Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate to demonstrate completion of the pattern.

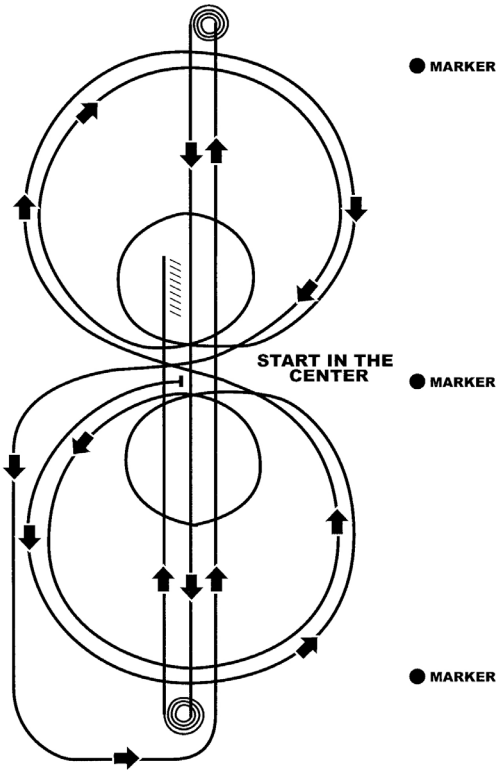
Rider may drop bridle to the designated judge.



- X Lead Change
- • Walk
- - - Trot
- - - Ext trot
- — — Lope
- Ext Lope
- //////// Back

- 1.** Walk
- 2.** Trot serpentine
- 3.** Lope left lead around the end of the arena and then diagonally across the arena
- 4.** Change leads (simple or flying) and
- 5.** Lope on the right lead around end of the arena
- 6.** Extend lope on the straight away and around corner to the center of the arena
- 7.** Extend trot around corner of the arena
- 8.** Collect to a trot
- 9.** Trot over poles
- 10.** Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
- 11.** Walk, stop and back

WORKING COW HORSE PATTERN 2



Mandatory Marker Along Fence or Wall

Trot to center of arena and stop. Start pattern facing toward judge.

1. Pick up left lead, complete three circles to the left. The first one large and fast, the second small and slow, the third large and fast.
2. Change leads at center of arena.
3. Complete three circles to the right. The first one large and fast, the second small and slow, the third large and fast.
4. Change leads at center of arena.
5. Do not stop, continue on to run downs.
6. Run to far end past the marker to a sliding stop. Hesitate
7. Complete 3 1/2 spins to the left. Hesitate.
8. Run to far end past the marker to a sliding stop. Hesitate
9. Complete 3 1/2 spins to the right. Hesitate.
10. Run past center marker to a sliding stop. Hesitate.
11. Back at least 10 feet in a straight line. Hesitate
12. Hesitate to complete pattern.

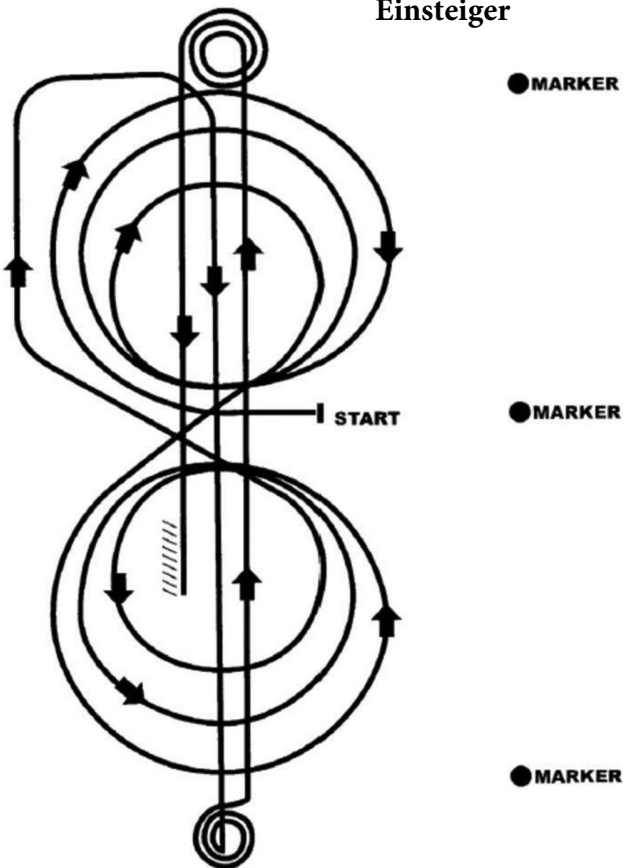
Pattern 2

1. Left circles
2. Right circles
3. Stop
4. 3 1/2 left spins
5. Stop
6. 3 1/2 right spins
7. Stop and back up

This pattern may be used as a lope in pattern; refer to SHW505.2.

VRH Ranch Reining Pattern 3

Open
Amt
Einsteiger



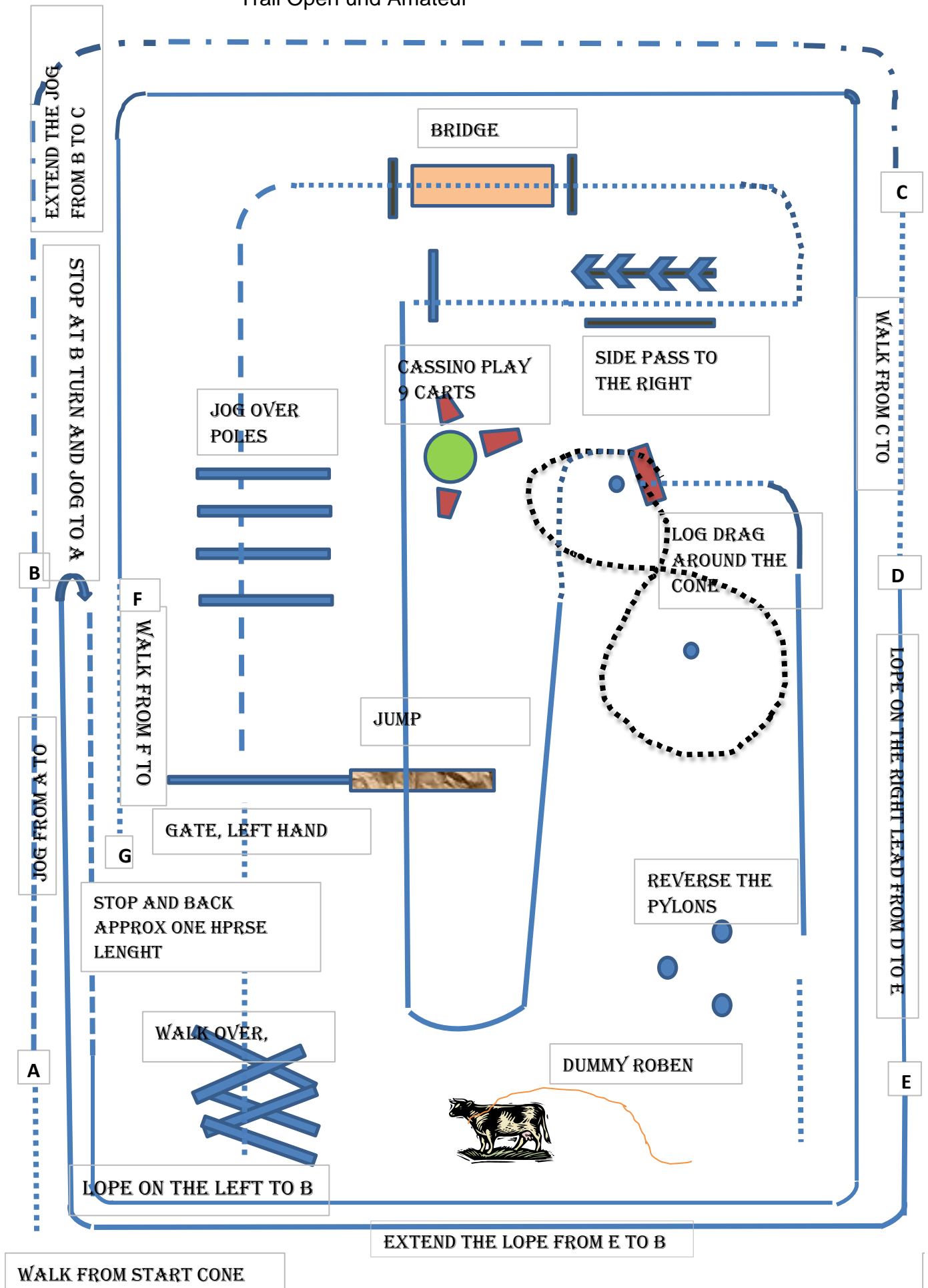
Mandatory Marker along Fence or Wall

The judge shall indicate with markers on arena fence or wall the center of pattern.

Ride pattern as follows:

1. Start by trotting into center of arena and stop. Start pattern facing toward judge.
2. Begin on right lead and complete three circles to the right, two large fast followed by one small slow circle, change to left lead
3. Complete three circles to the left, two large fast circles followed by one small slow circle. Change to right lead.
4. Continue loping around end of arena without breaking gait
5. Run up center of arena to far end past the end marker and come to a sliding stop.
6. Complete 3 1/2 spins to the right
7. Run up center of arena past the end marker, come to a sliding stop.
8. Complete 3 1/2 spins to the left
9. Run back to the middle of the arena past the center marker and come to a sliding stop
10. Back at least 10 feet in a straight line

Trail Open und Amateur



Trail Einsteinger

